



Cross-Platform Desktop Applications: Using Node, Electron, and NW.js

By Paul B. Jensen

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Summary

Cross-Platform Desktop Applications guides you step-by-step through creating Node.js desktop applications with NW.js and Electron from GitHub. Foreword by Cheng Zhao, creator of Electron.

Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications.

About the Technology

Desktop application development has traditionally required high-level programming languages and specialized frameworks. With Electron and NW.js, you can apply your existing web dev skills to create desktop applications using only HTML, CSS, and JavaScript. And those applications will work across Windows, Mac, and Linux, radically reducing development and training time.

About the Book

Cross-Platform Desktop Applications guides you step by step through the development of desktop applications using Electron and NW.js. This example-filled guide shows you how to create your own file explorer, and then steps through some of the APIs provided by the frameworks to work with the camera, access the clipboard, make a game with keyboard controls, and build a Twitter desktop notification tool. You'll then learn how to test your applications, and debug and package them as binaries for various OSs.

What's Inside

- Create a selfie app with the desktop camera
- Learn how to test Electron apps with Devtron
- Learn how to use Node.js with your application

About the Reader

Written for developers familiar with HTML, CSS, and JavaScript.

About the Author

Paul Jensen works at Starcount and lives in London, UK.

Table of Contents

1. Introducing Electron and NW.js
2. Laying the foundation for your first desktop application
3. Building your first desktop application
4. Shipping your first desktop application

PART 2 - DIVING DEEPER

5. Using Node.js within NW.js and Electron
6. Exploring NW.js and Electron's internals

PART 3 - MASTERING NODE.JS DESKTOP APPLICATION DEVELOPMENT

7. Controlling how your desktop app is displayed
8. Creating tray applications
9. Creating application and context menus
10. Dragging and dropping files and crafting the UI
11. Using a webcam in your application
12. Storing app data
13. Copying and pasting contents from the clipboard
14. Binding on keyboard shortcuts
15. Making desktop notifications

PART 4 - GETTING READY TO RELEASE

16. Testing desktop apps
17. Improving app performance with debugging
18. Packaging the application for the wider world

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Editorial Review

About the Author

Paul Jensen is the founder of Anephenix, a Node.js consultancy. He is also the Lead Developer of the SocketStream web framework, and the creator of Dashku, a realtime dashboard solution.

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From reader reviews:

Joyce Morton:

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