



Learning Unreal Engine Android Game Development

By Nitish Misra

Download now

Read Online ➔

Learning Unreal Engine Android Game Development By Nitish Misra

Tap into the power of Unreal Engine 4 and create exciting games for the Android platform

About This Book

- Dive straight into making fully functional Android games with this hands-on guide
- Learn about the entire Android pipeline, from game creation to game submission
- Use Unreal Engine 4 to create a first-person puzzle game

Who This Book Is For

If you are a game developer, designer, artist, or a beginner in the gaming industry and want to make Android games with Unreal Engine 4 efficiently, this book is ideal for you.

What You Will Learn

- Install, build, and compile UE4 and prepare it for Android development
- Understand the process of creating an Android game and its requirements
- Import assets into your game and set their properties
- Familiarize yourself with classes and how to use them
- Script using Blueprint, an easy-to-use scripting tool
- Use Matinee to create cinematics, set pieces, and scripted events
- Package your game for Android devices and port it to the Google Play Store

In Detail

Have you ever wanted to create games that will get users hooked to their phones? Unreal Engine 4, with all its tools and power, will help make your dreams come true! Designed to get you working with Unreal Engine 4 from the very first page, this book will quickly guide you through the basics in the first two chapters.

Once you get the hang of things, we will start developing our game?Bloques!

Bloques is a puzzle game with four rooms. Each room will be more challenging than the previous, and as you develop, you will graduate from movement and character control to AI and spawning. Once you've created the game, you will learn how to port and publish your game to the Google Play Store.

In addition to building an Android game from start to finish, you will also discover how to generate revenue, and how to optimize game performance using the tools and functionalities the engine provides. With this book, you will be inspired to come up with your own great ideas for your future game development projects.

 [Download Learning Unreal Engine Android Game Development ...pdf](#)

 [Read Online Learning Unreal Engine Android Game Development ...pdf](#)

Learning Unreal Engine Android Game Development

By Nitish Misra

Learning Unreal Engine Android Game Development By Nitish Misra

Tap into the power of Unreal Engine 4 and create exciting games for the Android platform

About This Book

- Dive straight into making fully functional Android games with this hands-on guide
- Learn about the entire Android pipeline, from game creation to game submission
- Use Unreal Engine 4 to create a first-person puzzle game

Who This Book Is For

If you are a game developer, designer, artist, or a beginner in the gaming industry and want to make Android games with Unreal Engine 4 efficiently, this book is ideal for you.

What You Will Learn

- Install, build, and compile UE4 and prepare it for Android development
- Understand the process of creating an Android game and its requirements
- Import assets into your game and set their properties
- Familiarize yourself with classes and how to use them
- Script using Blueprint, an easy-to-use scripting tool
- Use Matinee to create cinematics, set pieces, and scripted events
- Package your game for Android devices and port it to the Google Play Store

In Detail

Have you ever wanted to create games that will get users hooked to their phones? Unreal Engine 4, with all its tools and power, will help make your dreams come true! Designed to get you working with Unreal Engine 4 from the very first page, this book will quickly guide you through the basics in the first two chapters. Once you get the hang of things, we will start developing our game?Bloques!

Bloques is a puzzle game with four rooms. Each room will be more challenging than the previous, and as you develop, you will graduate from movement and character control to AI and spawning. Once you've created the game, you will learn how to port and publish your game to the Google Play Store.

In addition to building an Android game from start to finish, you will also discover how to generate revenue, and how to optimize game performance using the tools and functionalities the engine provides. With this book, you will be inspired to come up with your own great ideas for your future game development projects.

Learning Unreal Engine Android Game Development By Nitish Misra Bibliography

- Sales Rank: #3166066 in Books
- Published on: 2015-07-31
- Released on: 2015-06-30
- Original language: English
- Number of items: 1
- Dimensions: 9.25" h x .68" w x 7.50" l, 1.14 pounds
- Binding: Paperback
- 259 pages

 [Download Learning Unreal Engine Android Game Development ...pdf](#)

 [Read Online Learning Unreal Engine Android Game Development ...pdf](#)

Editorial Review

About the Author

Nitish Misra

Nitish Misra wanted a career in the game industry ever since he was a child. In late 2014, he was one step closer to realizing that dream after he completed his BA (Hons) in game design and production management from Abertay University. He is currently working in a start-up based in New Delhi, designing games on mobiles and working toward breaking into the game industry. His areas of interest include concept development, systems design, and level design. With 3 plus years of experience in Unreal Development Kit, Unreal Engine 4 was the most logical go-to option for him, and he has been using it for the past 1 year, experimenting with the various features offered by UE4, to see what can be achieved using it.

Users Review

From reader reviews:

Todd Jacob:

Book is to be different for every grade. Book for children until eventually adult are different content. We all know that that book is very important normally. The book Learning Unreal Engine Android Game Development ended up being making you to know about other information and of course you can take more information. It is quite advantages for you. The e-book Learning Unreal Engine Android Game Development is not only giving you more new information but also to get your friend when you truly feel bored. You can spend your personal spend time to read your reserve. Try to make relationship with the book Learning Unreal Engine Android Game Development. You never experience lose out for everything in case you read some books.

Bella Singer:

In this 21st millennium, people become competitive in each and every way. By being competitive right now, people have do something to make these survives, being in the middle of typically the crowded place and notice simply by surrounding. One thing that sometimes many people have underestimated the idea for a while is reading. Yep, by reading a e-book your ability to survive increase then having chance to remain than other is high. For you personally who want to start reading any book, we give you this specific Learning Unreal Engine Android Game Development book as nice and daily reading publication. Why, because this book is usually more than just a book.

Jeremy Turner:

Here thing why this specific Learning Unreal Engine Android Game Development are different and trustworthy to be yours. First of all studying a book is good nevertheless it depends in the content of it which

is the content is as tasty as food or not. Learning Unreal Engine Android Game Development giving you information deeper including different ways, you can find any guide out there but there is no reserve that similar with Learning Unreal Engine Android Game Development. It gives you thrill reading through journey, its open up your personal eyes about the thing this happened in the world which is perhaps can be happened around you. It is possible to bring everywhere like in area, café, or even in your means home by train. When you are having difficulties in bringing the paper book maybe the form of Learning Unreal Engine Android Game Development in e-book can be your alternate.

Wendy Fuller:

With this era which is the greater particular person or who has ability to do something more are more special than other. Do you want to become one of it? It is just simple method to have that. What you must do is just spending your time almost no but quite enough to possess a look at some books. On the list of books in the top record in your reading list is usually Learning Unreal Engine Android Game Development. This book and that is qualified as The Hungry Inclines can get you closer in becoming precious person. By looking upward and review this book you can get many advantages.

Download and Read Online Learning Unreal Engine Android Game Development By Nitish Misra #A1PY0N3GTSO

Read Learning Unreal Engine Android Game Development By Nitish Misra for online ebook

Learning Unreal Engine Android Game Development By Nitish Misra Free PDF d0wnl0ad, audio books, books to read, good books to read, cheap books, good books, online books, books online, book reviews epub, read books online, books to read online, online library, greatbooks to read, PDF best books to read, top books to read Learning Unreal Engine Android Game Development By Nitish Misra books to read online.

Online Learning Unreal Engine Android Game Development By Nitish Misra ebook PDF download

Learning Unreal Engine Android Game Development By Nitish Misra Doc

Learning Unreal Engine Android Game Development By Nitish Misra Mobipocket

Learning Unreal Engine Android Game Development By Nitish Misra EPub