



A Discipline of Programming

By Edsger W. Dijkstra

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A Discipline of Programming By Edsger W. Dijkstra Bibliography

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Editorial Review

Amazon.com Review

Author Edsger W. Dijkstra introduces *A Discipline of Programming* with the statement, "My original idea was to publish a number of beautiful algorithms in such a way that the reader could appreciate their beauty." In this classic work, Dijkstra achieves this goal and accomplishes a great deal more.

He begins by considering the questions, "What is an algorithm?" and "What are we doing when we program?" These questions lead him to an interesting digression on the semantics of programming languages, which, in turn, leads to essays on programming language constructs, scoping of variables, and array references. Dijkstra then delivers, as promised, a collection of beautiful algorithms.

These algorithms are far ranging, covering mathematical computations, various kinds of sorting problems, pattern matching, convex hulls, and more. Because this is an old book, the algorithms presented are sometimes no longer the best available. However, the value in reading *A Discipline of Programming* is to absorb and understand the way that Dijkstra thought about these problems, which, in some ways, is more valuable than a thousand algorithms.

Users Review

From reader reviews:

Frank Barcomb:

Now a day folks who Living in the era wherever everything reachable by connect with the internet and the resources within it can be true or not demand people to be aware of each facts they get. How individuals to be smart in obtaining any information nowadays? Of course the solution is reading a book. Examining a book can help individuals out of this uncertainty Information specifically this *A Discipline of Programming* book because this book offers you rich data and knowledge. Of course the details in this book hundred percent guarantees there is no doubt in it you may already know.

Phyllis Greenfield:

The book *A Discipline of Programming* will bring one to the new experience of reading a new book. The author style to spell out the idea is very unique. In the event you try to find new book to see, this book very ideal to you. The book *A Discipline of Programming* is much recommended to you to learn. You can also get the e-book from the official web site, so you can more readily to read the book.

Albert Lightner:

People live in this new day time of lifestyle always make an effort to and must have the time or they will get large amount of stress from both daily life and work. So , once we ask do people have extra time, we will say absolutely of course. People is human not really a robot. Then we ask again, what kind of activity are there when the spare time coming to anyone of course your answer will probably unlimited right. Then ever try

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Nichol Colby:

A Discipline of Programming can be one of your beginner books that are good idea. We recommend that straight away because this publication has good vocabulary that will increase your knowledge in terminology, easy to understand, bit entertaining but nevertheless delivering the information. The article writer giving his/her effort to put every word into pleasure arrangement in writing *A Discipline of Programming* yet doesn't forget the main point, giving the reader the hottest and also based confirm resource info that maybe you can be one among it. This great information could drawn you into fresh stage of crucial thinking.

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